Andrew Chin

A8chin

20378330

CS488 F14

Assignment 1

Sept 26th 2014

Game488 Manual

A8chin

20378330

CS488

Assignment 1

**How to use Paint488**

**Applications Menu**

Quit: Ctrl + Q

New Game: N

Reset View: R

**Draw Mode Menu**

Switches drawing modes

Wire-frame Mode Shortcut: L

Fill-face Mode Shortcut: F

Multicoloured Mode Shortcut: M

**Speed Mode Menu**

Switches between game speeds

Slow: 1

Medium: 2

Fast: 3

Controls:

Left/Right Arrow Keys: Move blocks left or right

Up/Down Arrow Keys: Rotate blocks counterclockwise/clockwise respectively.

Spacebar: Drop block to bottom of well.

Left mouse button: Rotate around X-axis

Right mouse button: Rotate around Z-axis

Middle mouse button: Roate around Y-axis

Shift+(Any mouse button): Uniform scaling